Capability Convos

Learning outcomes:

All students will be able to:
- identify some likes, dislikes, strengths, abilities and/or interests when showing a personal preference
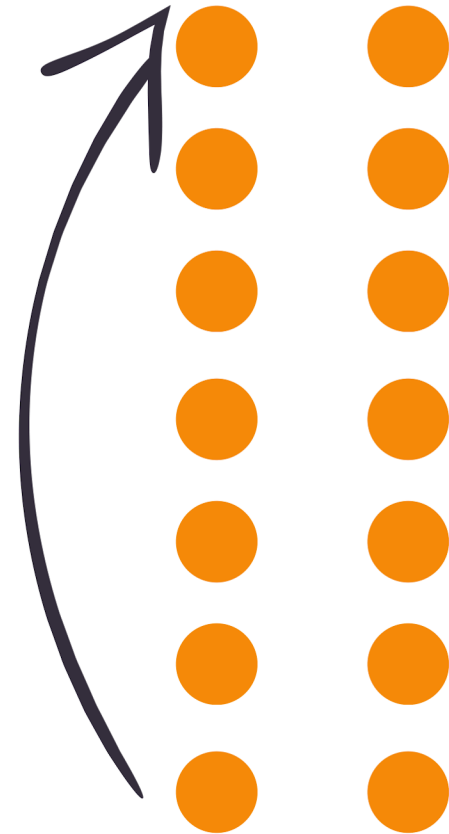- acknowledge that people have different needs, emotions and abilities

In addition, some students will be able to:
- describe the ways they are connected and can contribute to their community groups

Format

- Interactive game with 10 questions
- Easy to play
- Read about Ajay's job and journey with the class
- Print the questions
- Play the game
- Modify or include new questions based on students' needs

Scan this QR code to find out more about me.

SCAN ME

Instructions for students

Line the class up in two lines facing each other to form pairs. Ask the first question. Once each pair has discussed it, get one line to move one person to their right. The person at the end runs around to the other end of the line. Then you ask the next question and repeat the process until all the questions have been asked.

future**you**

www.futureyouaustralia.com.au/pathfinders/ajay

Ajay
Visualisation Programmer

Question 1
What do you think is interesting about Ajay's career?

Question 2
What skills does Ajay have that you also have, and does he have any skills you don't have that you would like to have?

Question 3
Why do you think it's important to find a career that suits your skills and personality?

Question 4
How are your interests and hobbies similar or different to Ajay's career?

Question 5
How do you think Ajay's career contributes to society?

Question 6
What sort of problems do you think Ajay might have doing this job in a rural or remote location?

Question 7
How important are mathematics and engineering in Ajay's job? Can you think of some examples?

Question 8
What tools or technology do you think Ajay needs to do his job?

Question 9
How do you think AI might change Ajay's job in the future? Can you think of some examples?

Question 10
What do you think would be the biggest challenge pursuing a career as a visualisation programmer?