

# **Find Your Path**

- 1. Circle the answer that sounds most like you for each question.
- 2. Then, tick the boxes on page 2 to see which job gets the most ticks.

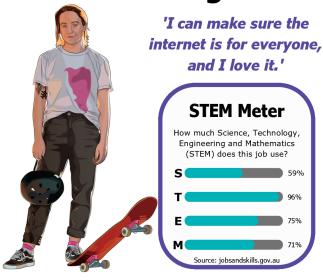
Questions	Answers
1. Would others describe you as a rule follower, or a bit of a rebel?	Follower   Rebel
2. Would you prefer a job where you fix things or create new things?	Fix   Create
3. Do you prefer to work alone or in a team?	Alone   Team
4. Do you prefer working outside or inside?	Inside   Outside
5. Would you prefer to work with machines or living things (people and/or animals)?	Machines   Living
6. Would you prefer to save the planet or help people?	Planet  People
7. Do you prefer to be a creative thinker or know how things work?	Creative   Know
8. Would you be described as a quick thinker, or a deep thinker?	Quick   Deep
9. Would you prefer to teach or to learn?	Teach   Learn

Tick each one of your answers in the checkboxes below to find out what you might be in the future. The career with the most ticks matches your personality. Once you've found your match, search for the mini-career card and find out more about that job.

	Accessibility Software Engineer			<u>@</u>	Heavy Vehicle Mechanic					\
F.	Follower Create Team	☐ Inside ☐ Machines ☐ People	☐ Creative ☐ Quick ☐ Learn			Follower Fix Alone		Inside Machines People	☐ Technica ☐ Quick ☐ Learn	1
	Aerospace Engineer				Neuroscientist					\
	☐ Follower ☐ Create ☐ Team	☐ Inside ☐ Machines ☐ Planet	☐ Technical ☐ Deep ☐ Learn			Follower Fix Alone		Inside Living People	☐ Technica ☐ Deep ☐ Learn	اا
	Astrophysic	cist			Op	tometrist	•		`	\
	☐ Follower ☐ Fix	☐ Outside ☐ Machines	☐ Technical ☐ Deep			Follower Fix		Inside Living	☐ Technica	1
K	Alone	Planet	Learn			Alone		People	Teach	
Audiologist				Patisserie Chef						
	Follower Fix Alone	☐ Inside ☐ Machines ☐ People	☐ Technical ☐ Deep ☐ Teach			Follower Create Team		Inside Living People	☐ Creative☐ Quick☐ Learn	
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	Carpenter ☐ Follower	□Outside	☐ Creative		VIS	Follower		Inside	r □ Creative	)
	Fix	Machines	Quick			Create		Machines	Quick	1
	Alone	People	Learn			Alone		People	Learn	/
	Digital Entr	epreneur			Wil	ldlife Con	serv	ation Off	icer	\
	Rebel	∏Inside	☐ Creative			Rebel		Outside	Technic	al
$\Pi$	☐ Create ☐ Alone	☐ Machines	Quick Learn			Fix Team		Living Planet	☐ Quick ☐ Learn	
							<u> </u>			•
Entomologist/Food Scientist										
BIG BUGS	☐ Follower ☐ Fix	☐ Inside ☐ Living	☐ Creative ☐ Deep							
	 □ Alone	□Planet	□ Learn /							



# **Software Engineer**



### 5 reasons why you should do this job

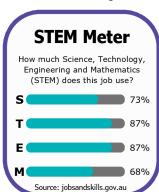
- **1** Help everyone use the internet
- 2 Solve problems in creative ways
- **3** Always learning new things
- 4 Travel opportunities
- **5** Work with lots of different people

futureyouaustralia.com.au/pathfinders/meredith

# Aerospace Engineer



'How do you get something so big up into the sky?'



### 5 reasons why you should do this job

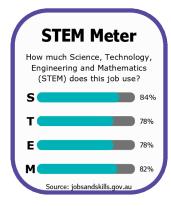
- **1** Make air travel safer
- 2 Contribute to the exploration of space
- 3 Improve communication and connection
- 4 Discover faster ways to travel
- 5 Develop technology that improves life

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# **Astrophysicist**



"Astronomy helps us to understand where we came from."



## 5 reasons why you should do this job

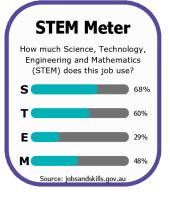
- 1 You get to explore the universe
- Solve cosmic puzzles
- **3** Be part of groundbreaking discoveries
- **4** Be a role model for future generations
- 5 Endless opportunities to learn

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# **Audiologist**

"As a disabled artist, it's a treat to support more accessible arts practices in Australia."





### 5 reasons why you should do this job

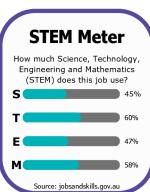
- Make a difference in people's lives
- Lots of career opportunities
- 2 Ongoing learning and innovation
- **4** Bringing joy to people
- Improve educational outcomes

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# **Qualified Carpenter**



"Without trades, the world stops moving."

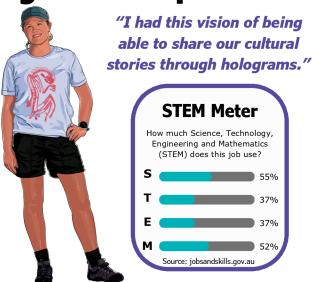


## 5 reasons why you should do this job

- 1 You get to build really cool stuff
- **2** Work with all sorts of tools and gadgets
- 3 Solve puzzles
- 4 You get to work outside
- 5 Help others

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# **Digital Entrepreneur**



### 5 reasons why you should do this job

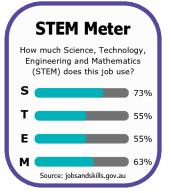
- 1 Transform education
- Boost local economies
- Make life better for everyone
- 4 Improve living standards
- 5 Drive technological advances

futureyouaustralia.com.au/pathfinders/mikaela

## **Entomologist / Food Scientist**



"I'm in a position where
I can actually make a
difference."



## 5 reasons why you should do this job

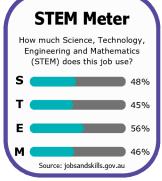
- ${\color{red} 1}$  Teach people about new nutritious food
- Preserve our planet's resources
- 3 Discover new sources of food
- 4 Secure food production
- **5** Protect the ecological balance

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## **Heavy Vehicle Mechanic**



"The idea of going to university didn't appeal to me at all. I wanted to work with my hands."



## 5 reasons why you should do this job

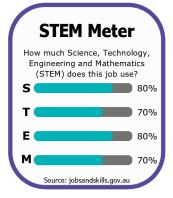
- 1 Help keep food in our homes
- Make our roads safer
- 3 Ensure our heavy vehicles last longer
- Make sure important deliveries arrive
- 5 Contribute to technological advances

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## **Neuroscientist**



"I can peer into people's brains and see it working."



### 5 reasons why you should do this job

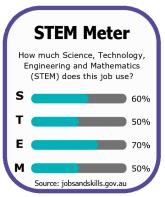
- 1 Find out more about the human brain
- 2 Help scientists solve mysteries
- 3 Help people live longer, happier lives
- **4** Work in a team with interesting people
- 5 Travel the world to share your research

futureyouaustralia.com.au/pathfinders/sharna

# **Optometrist**



"The work we're doing today could change lives tomorrow."



## 5 reasons why you should do this job

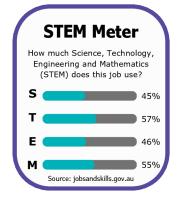
- **1** Improve the lives of lots of people
- 2 Work with really cool technology
- 3 Travel the world to share your work
- 4 Work in a team with interesting people
- 5 Solve puzzles

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# **Patisserie Chef**



"I have this natural ability to bring joy and energy to my passion."



## 5 reasons why you should do this job

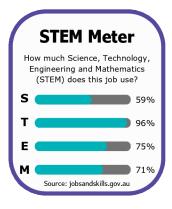
- 1 It's a creative and artistic job
- Working with your hands is fun
- You'll make people happy
- 4 Travel opportunities
- **5** Work with lots of different people

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# **Visualisation Programmer**



"I have always been a visual person, attracted towards visual arts."



## 5 reasons why you should do this job

- **1** Bring imagination to life
- Help scientists solve mysteries
- **3** Make learning fun
- 4 Tell stories in a new way
- Help people see the big picture

futureyouaustralia.com.au/pathfinders/ajay

## **Wildlife Conservation Officer**



"I wasn't very good at the other sciences, like chemistry or even mathematics."

# STEM Meter How much Science, Technology, Engineering and Mathematics (STEM) does this job use? S 66% T 56% E 56% M 52% Source: jobsandskills.gov.au

## 5 reasons why you should do this job

- **1** Protect endangered species
- **2** Preserve our oceans
- 3 Discover new sources of medicine
- 4 Save the bees to secure food production
- **5** Protect the ecological balance

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